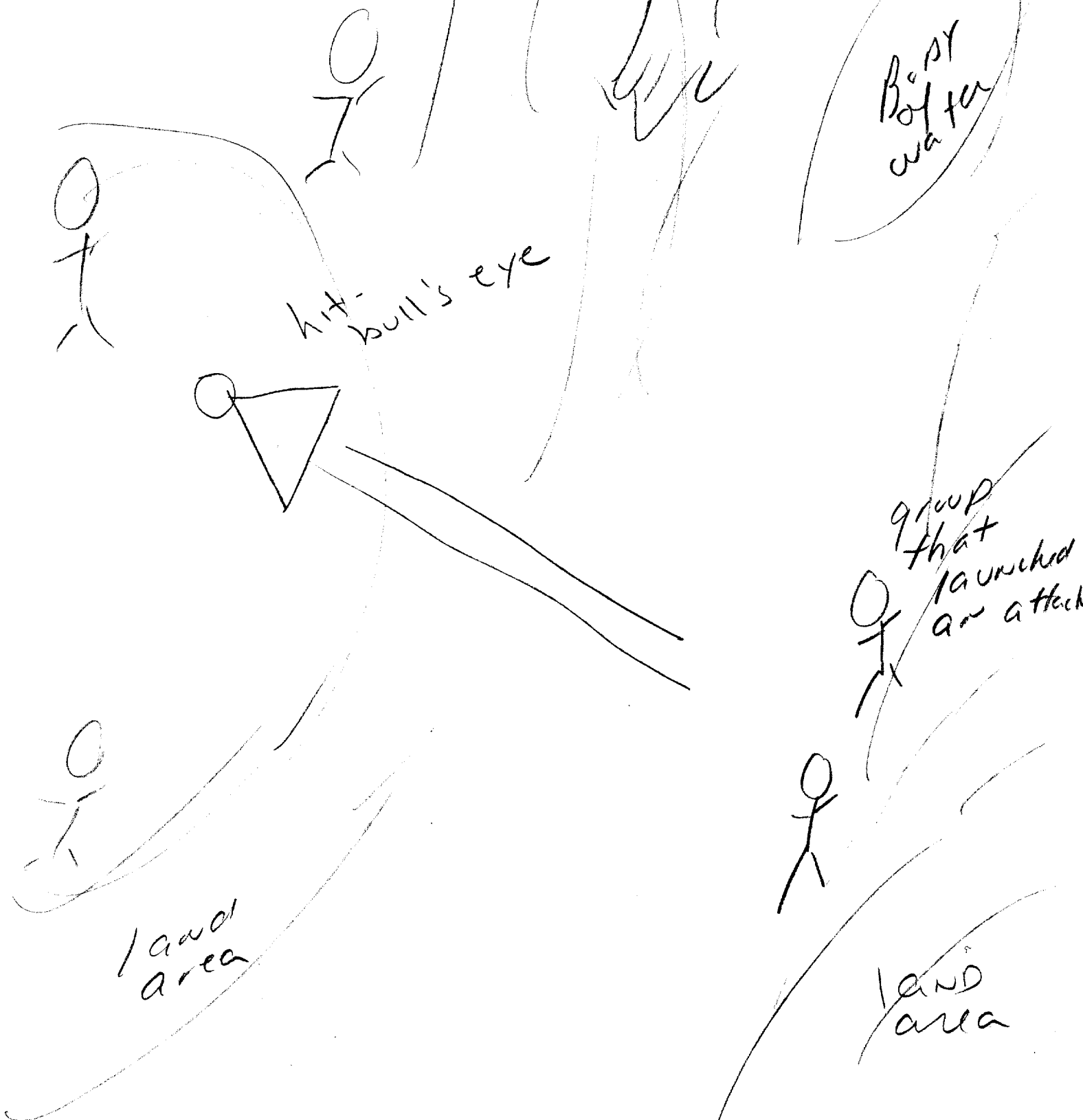
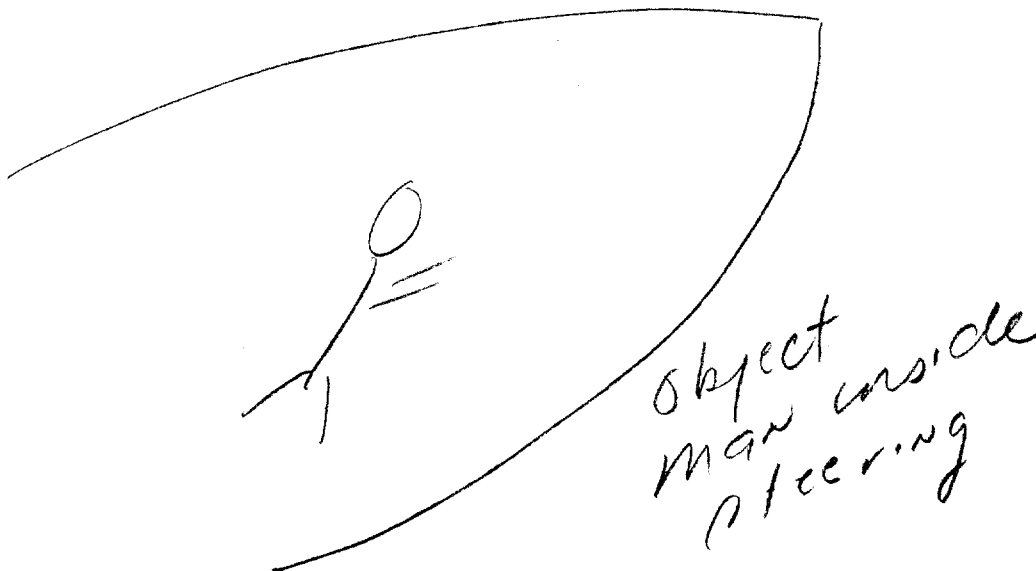


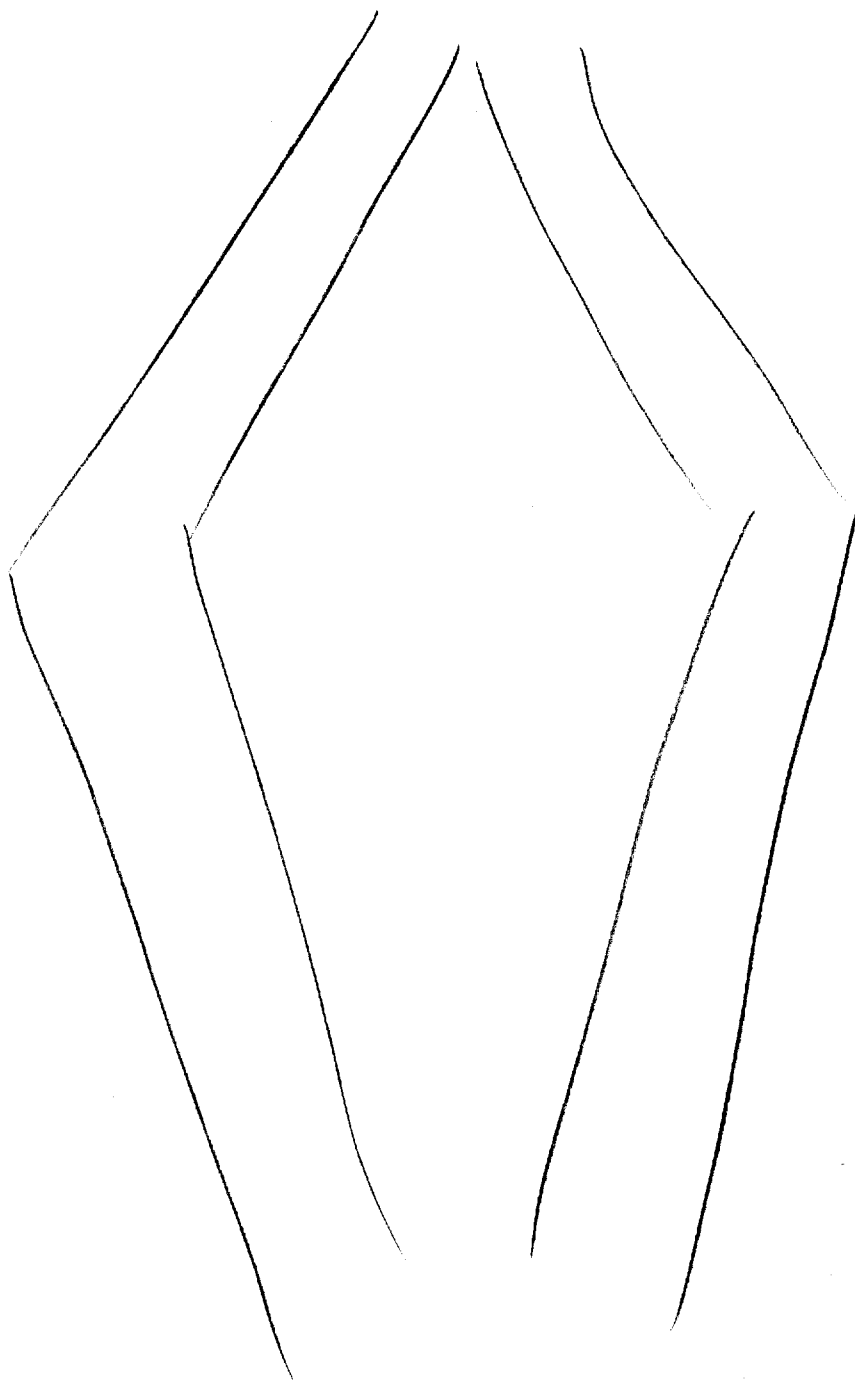
①



2



3



Pointed
object